8th International Wroclaw Open by Hammer

www.kregle.com / iwo.kregle.com

Approval status	
Approved by	The national federation, ETBF and WTBA
Classification	WTBA Tournament
Open for	Players from all WTBA member federations
EBT status	EBT 2014-02 / Satellite

Tournament information		
Tournament organizer	Galeria Rozrywki Miraz	
Tournament name	8 th International Wroclaw Open by	
	Hammer	
Centre	Galeria Rozrywki Miraz	
City	Wroclaw	
Federation	Poland	
First day	12 February 2014	
Last day	16 February 2014	

Tournament delimitations	
Category	Open
Event	Singles Mixed
Women handicap	8 pins per game
Max women scratch game	292
Entry fees	Presented at the end of the list

Tournament contact	
Contact person	Piotr Zjawiony
Mobile	+48 504 033 873
Email	miraz@kregle.com
Registration	iwo.kregle.com

Centre address						
Address	Galeria Rozrywki Miraz					
	UI. Slubicka 18					
	Wroclaw					
	Poland					
Phone	+48 713 544 233					
Email	miraz@kregle.com					
Website	www.kregle.com					
Centre specifications						
Number of lanes	10					
Approaches	Synthetic Texrude System 300					
Surfaces	Synthetic System 300					
Pin decks	System 300					
Pin setters	VIA					
Pins	Synthetic Twister Pins					
Score system	Steltronic					
Dressing specifications						
Oil machine	Kegel Kustodian					
Oil	Kegel Prodigy					
Cleaner	Kegel Fizzion					
Pattern prepared by	Kegel					
Dressing done by	Centre					
Prize money specifications						
Prize fund status	Fixed					
Tax on prizes	No					
Prize money expressed in €						
Positions	Singles Mixed					
Position 1	4.250					
Position 2	2.750					

2.100

Position 3

Position 21-30 Position 31-40	300 250
Position 11-20	350
Position 9-10	750
Position 8	1.000
Position 7	1.100
Position 6	1.200
Position 5	1.300
Position 4	1.800

Tournament format

Qualification

Entries and re-entries, 6 games

Top 40 will qualify for the final step 1

Final step 1

40 players will play 4 games with the pin fall from the qualification carried forward Top 20 will qualify for the final step 2

The players not continuing to the final step 2 will be ranked 21-40 according to their positions in the final step 1

Final Step 2

20 players will play 4 game with the total pin fall after the final step 1 carried forward Top 8 will qualify for the final step 3

The players not continuing to the final step 3 will be ranked 9-20 according to their positions in the final step 2

Final Step 3

8 players will play a Round Robin including one game matches (7 matches) with the total pin fall after the final step 2 carried forward

The following points system will be in use: 20 points for a won match, 10 points for a tied match and 5 points for every game score between 250 and 300

Top 4 will qualify for the final step 4

The players not continuing to the final step 4 will be ranked 5-8 according to their positions in the final step 3

Final Step 4

There will be 3 stepladder matches starting from scratch

Stepladder match 1

The player seeded 4 and the player seeded 3 will play a one game match The looser of the match will be ranked 4 in the final tournament standing

Stepladder match 2

The winner of match 1 and the player seeded 2 will play a one game match The looser of the match will be ranked 3 in the final tournament standing

Stepladder match 3

The winner of match 2 and the player seeded 1 will play a two games match, total p

The looser of the match will be ranked 2

The winner of the match will be ranked 1

Tournament tie rules

Qualification and the Final Step 1-3

The highest ranked player will be the player with the highest last game. If a tie still exists the highest ranked player will be the player with the highest second last game then the player with the highest third last game etc.

If all games in a step are tied, the tie will be broken by following the same procedure for the last game in the qualification / previous final step, the second last game in the previous step etc.

Games to be compared in the final step 3 will be excluding bonus.

Final Step 4

In case of a tie in any game in any match, a one ball roll off on a full set of pins will played, repeated until the tie is broken

Lane assignments and lane movements	
Lane draws	Carried through by the
	management and witnessed by a
	neutral person
Players per pair in squads	Four
Frequency of movement	After each game

Movement method	Players on even numbered lanes
	moves right
	Players on odd numbered lanes
	moves left
Number of lanes to move	Two

Booking policies	
Booking restriction before	A maximum of three squads can be booked before the tournament starts and maximum two of the bookings can be for squads on Friday and Saturday
	Saturday squads are reserved for non-Polish players, while Polish players can sign up at Saturday squads; not earlier than thirty days prior to the first day of the tournament
Booking restriction during	Maximum four non played entries
Total number of bookings	Unlimited
Booking cancellations	Possible
Registration deadline	30 minutes before scheduled squad times

Qualification squads and fees in €						
Squad	Day	Date	Tim	Spo	E fee	Re
			e	ts		fee
Squad 01	Wednes	12.02.2	10.0	20	85	_
	day	014	0			
Squad 02			13.3	20	85	65
			0			
Squad 03			17.0	20	85	65
			0			
Squad 04	Thursda	13.02.2	10.0	20	100	80
	У	014	0			

Squad 05			13.3 0	20	100	80
Squad 06			17.0 0	20	100	80
Squad 07			20.3 0	20	100	80
Squad 08	Friday	14.02.2 014	10.0 0	20	120	100
Squad 09			13.3 0	20	120	100
Squad 10			17.0 0	20	120	100
Squad 11			20.3 0	20	120	100
Squad 12			24.0 0	20	120	100
Squad 13	Saturda y	15.02.2 014	06.3 0	20	120	100
Squad 14			10.0 0	20	120	100
Squad 15			13.3 0	20	120	100
Squad 16			17.0 0	20	120	100
Squad 17			20.3 0	20	120	100

Schedule for the final steps

Sunday 16 February 2014

Lane maintenance

08.00: Final Step 1.1 (21-40 in the qualification)

Lane maintenance

10.30: Final Step 1.2 (1-20 in the qualification)

Lane maintenance
13.00: Final Step 2
Lane maintenance
15.30: Final Step 3
Lane maintenance

19.00: Final Step 4

Hotels provided by the organizer

Hotels near our bowling centre:

www.orbita.pl

www.europeum.pl

www.savoy.wroc.pl

www.hotelduet.pl